

# **NoOps: More Dev, Less Ops**

Roy Miller, Devellocus  
*Southern Fried Agile 2014*

# We want

## Discipline

We track what we do for the team's benefit

## Focus

We get to spend most of our time making software

## Transparency

Everybody can see where things stand at any point

## Consistency

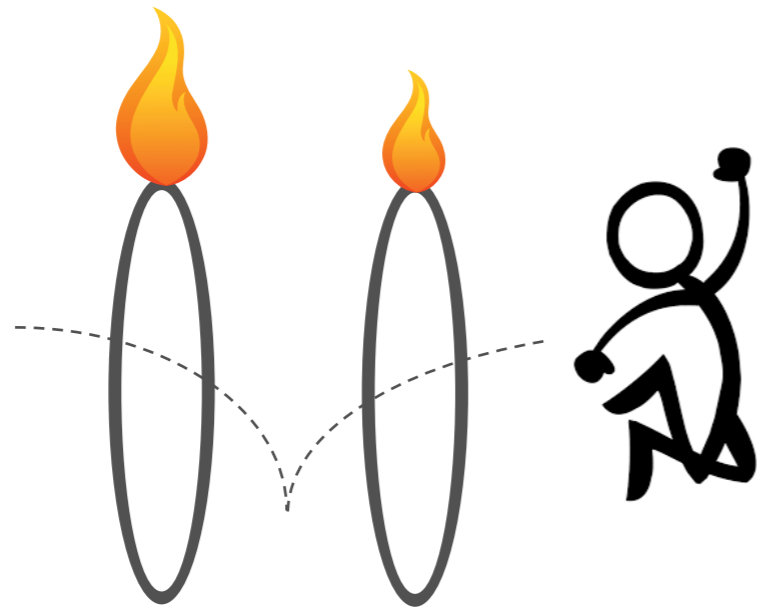
We do the same stuff in the same way, every time

# Can we please make SOFTWARE?!



```
$ atq | sed 's_\([0-9]\{1,8\}\  
  \).*_\1_g' | xargs atrm
```

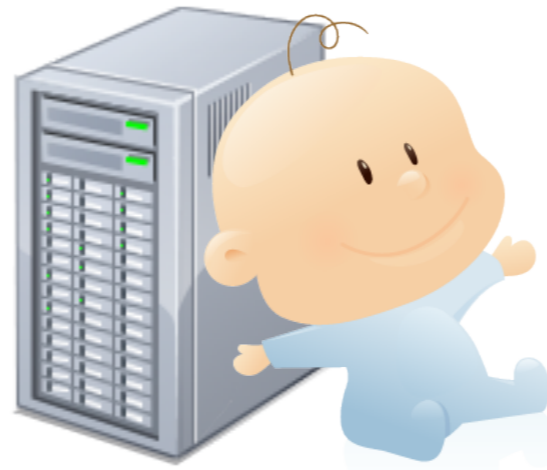
**Small(er) Org**



**Big Org**

# The promise

Development  Operations



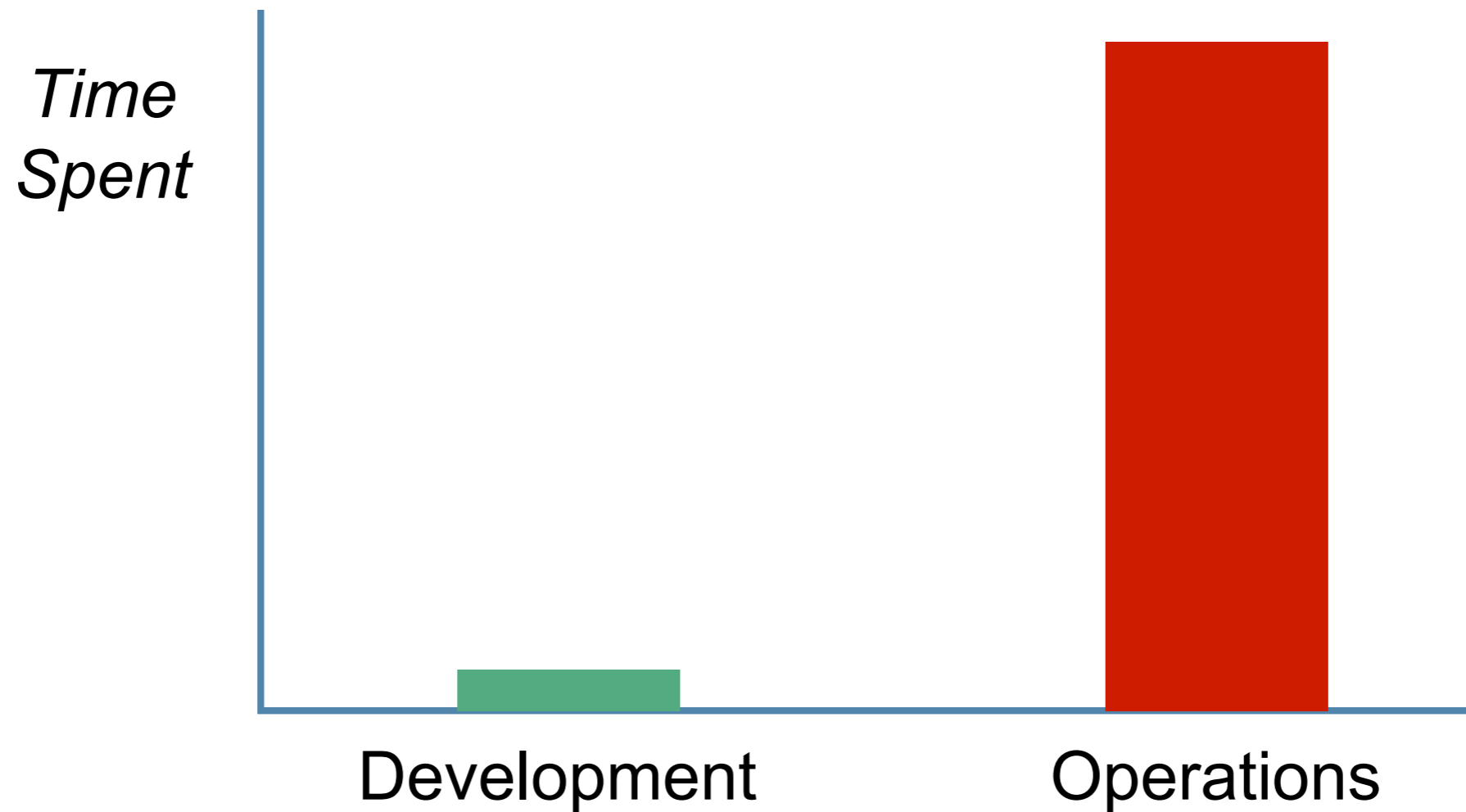
# Reality



**Development**

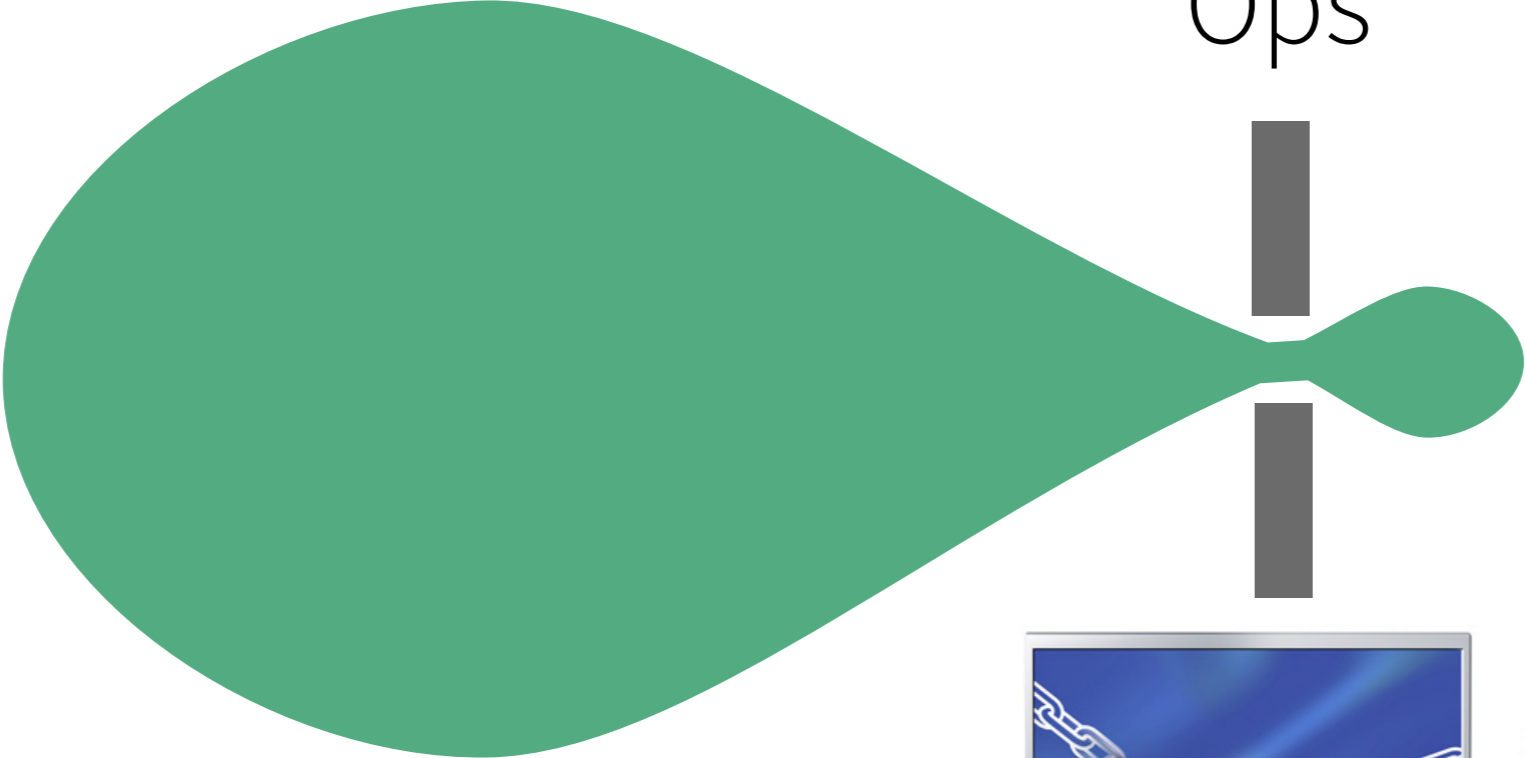
**Operations**

**DevOps** → **Dev Ops**



Dev

Ops



# NoOps

[noh-ops]

*noun*

The bare minimum Ops required for a team to create great software at maximum responsible speed

How you can ...

**Automate Everything™**



# The NoOps Principle

An app knows its stuff, the platform doesn't

## App

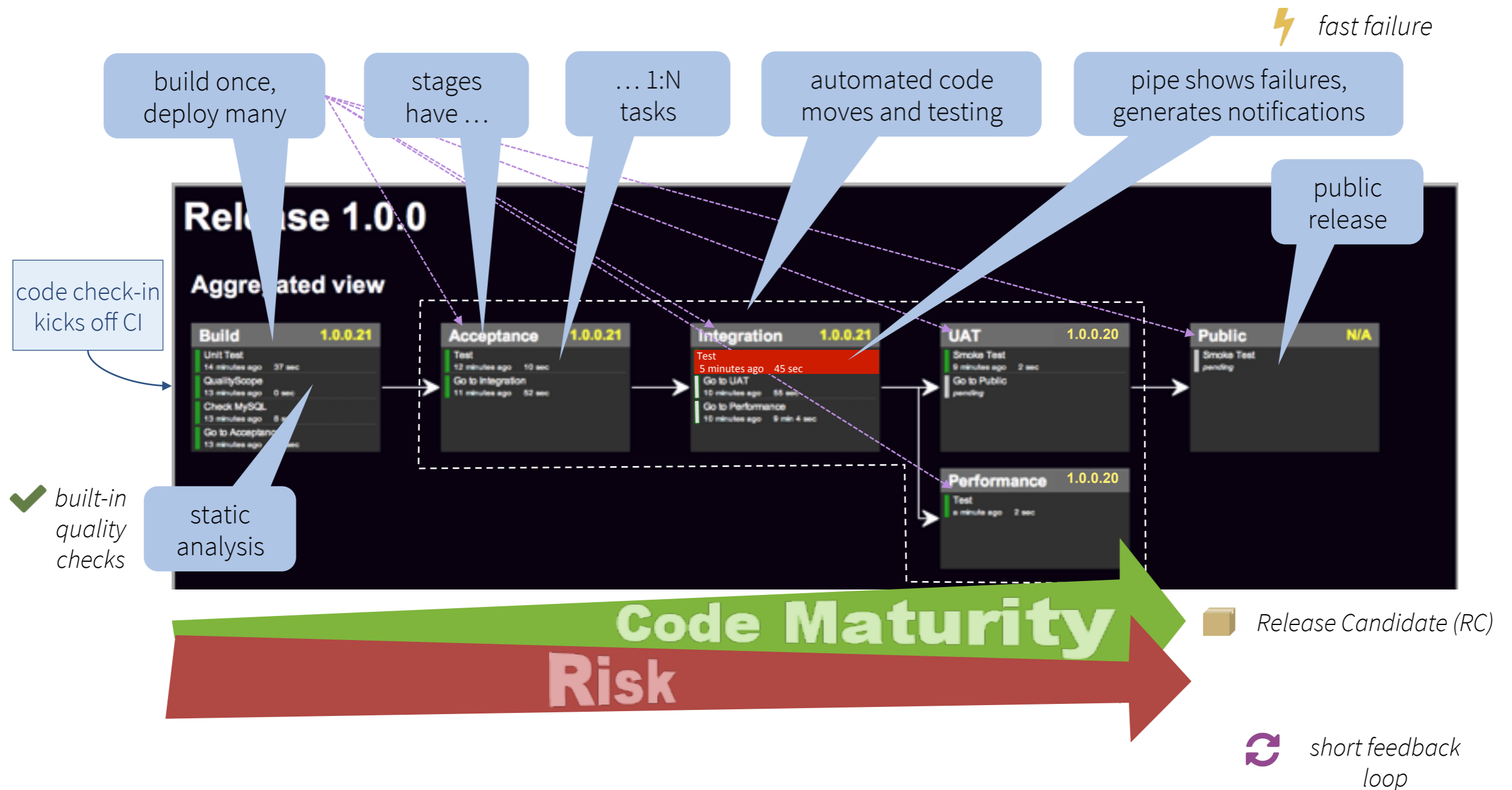
Knows build file locations, deploy targets, etc.

## Platform

Moves things to environments, runs things

**Developers own their app**  
**Setting up new pipes is easy**

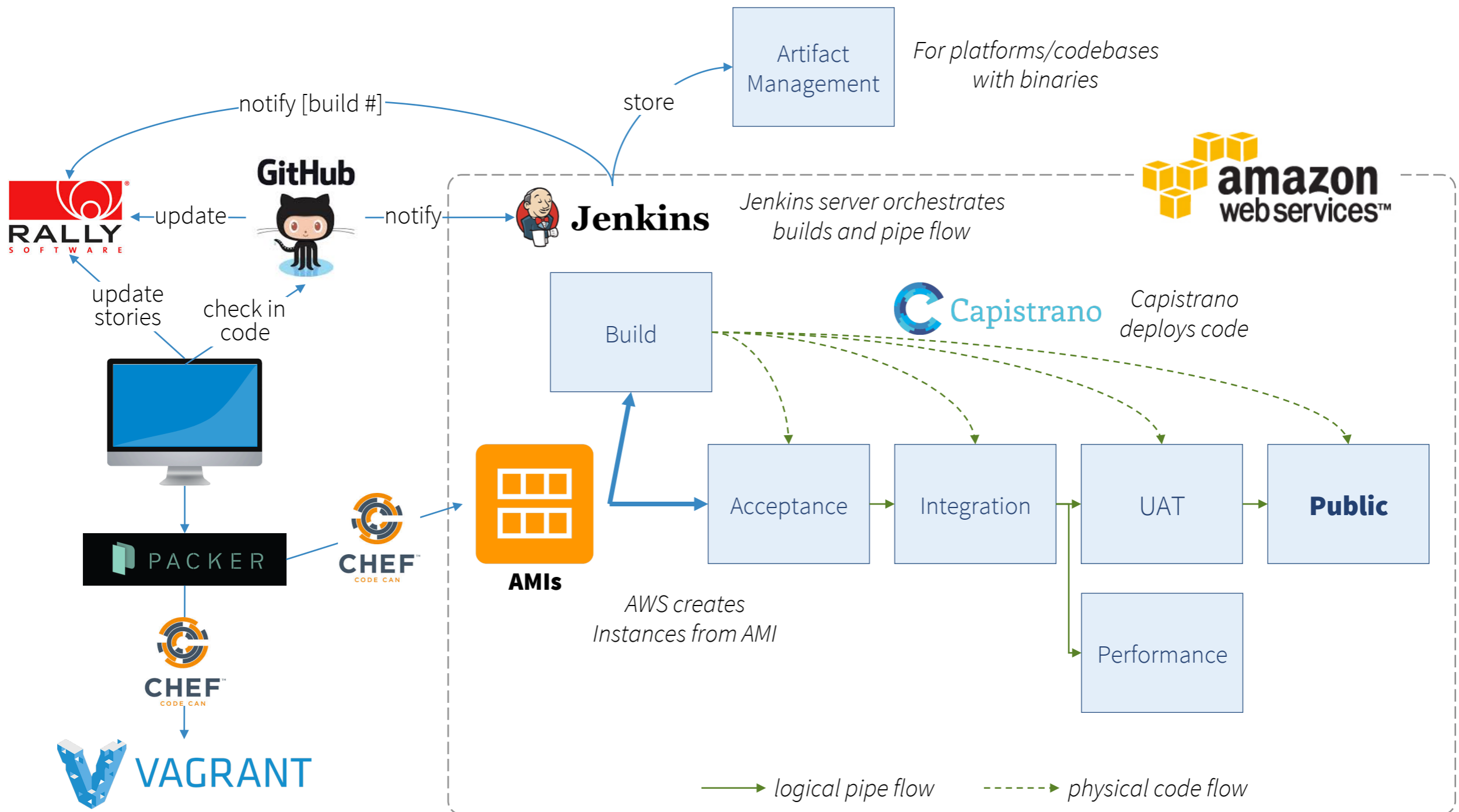
# Continuous Delivery



A **clear, visible information radiator** to show the state of the software at any point

# The TechStew

Initially targeting **Node/Rails on Linux** ... but we need Windows, too



# Before we dive in ...



## **I'm no sysadmin ...**

I'm sure I've done unsavory things



## **This isn't a fancy Rails setup...**

The app is a basic blog app



## **It's as secure as we need it ...**

We're maturing as we go



## **I'm not a Chef ...**

There might be better ways to bake



## **It's command line for now ...**

Ultimately a Rails app, most likely



## **You may have limits ...**

You might not be able to do some (or any) of this

**Before we dive in ...**



**No Animals  
Were Harmed**

# One pipe definition

stages [...]

additional installs via  
Chef recipes

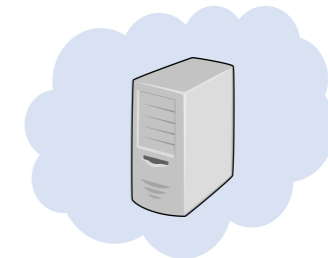
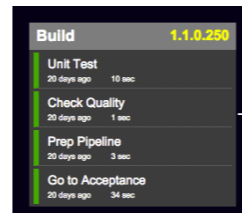
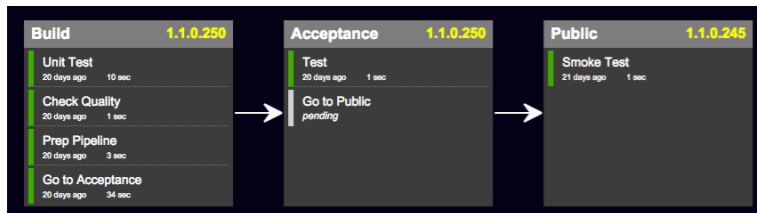
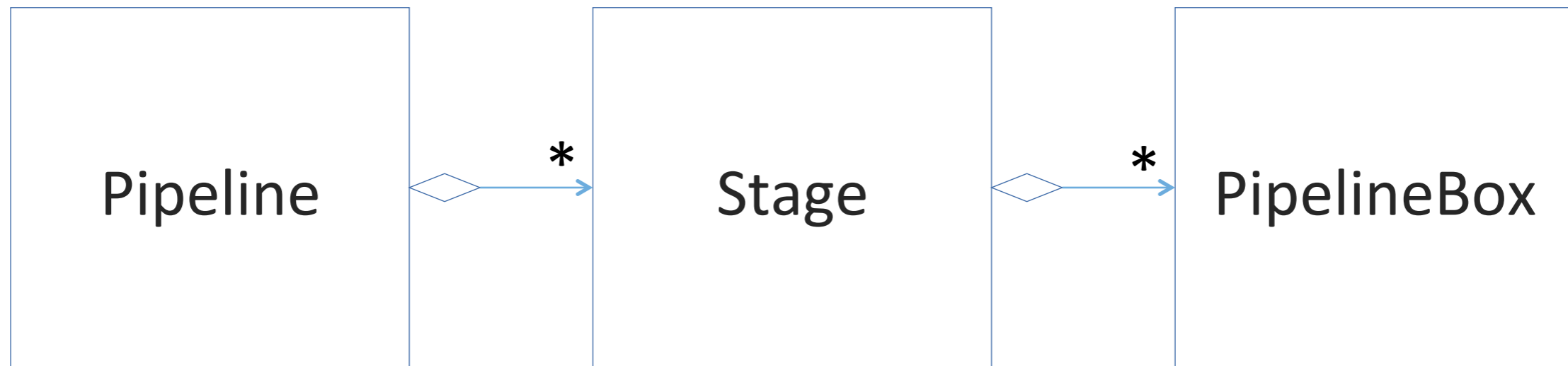
```
{
  :name=>:build,
  :display_name=>"Build",
  :role=>:ci,
  :servers=>[
    { :roles=>[:ci,:web,:app,:db], :instance_type=>"m3.medium", :installs=>[:nginx,:mysql] }
  ],
  :jobs=>[
    { :sequence=>1, :name=>"unit-test", :task_name=>"Unit Test",
      :build_on_scm_push=>true, :notify=>true,
      :update_scm_status=>true, :publish_to_github=>true,
      :create_delivery_pipeline_version=>true,
      :notify_rally=>true },
    { :sequence=>2, :name=>"check-quality", :task_name=>"Check Quality",
      :commands=>"echo '[placeholder] run static analysis'" },
    { :sequence=>3, :name=>"check-pipeline", :task_name=>"Check Pipeline" },
    { :sequence=>4, :name=>"deploy-uat", :task_name=>"Go to UAT", :notify=>true }
  ],
  :next_stage=>[:uat]
}
```

stages have 1:N servers  
with 1:N roles

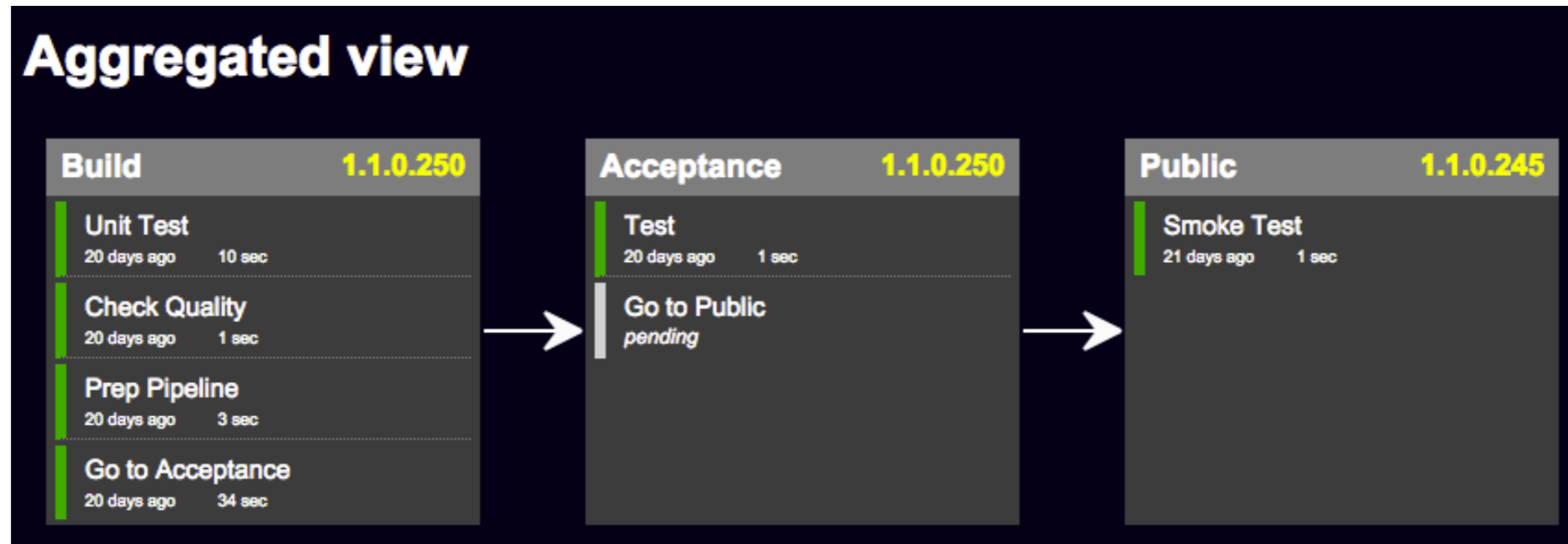
chain stages together so  
Jenkins can chain jobs

define Jenkins jobs,  
potentially with custom  
commands

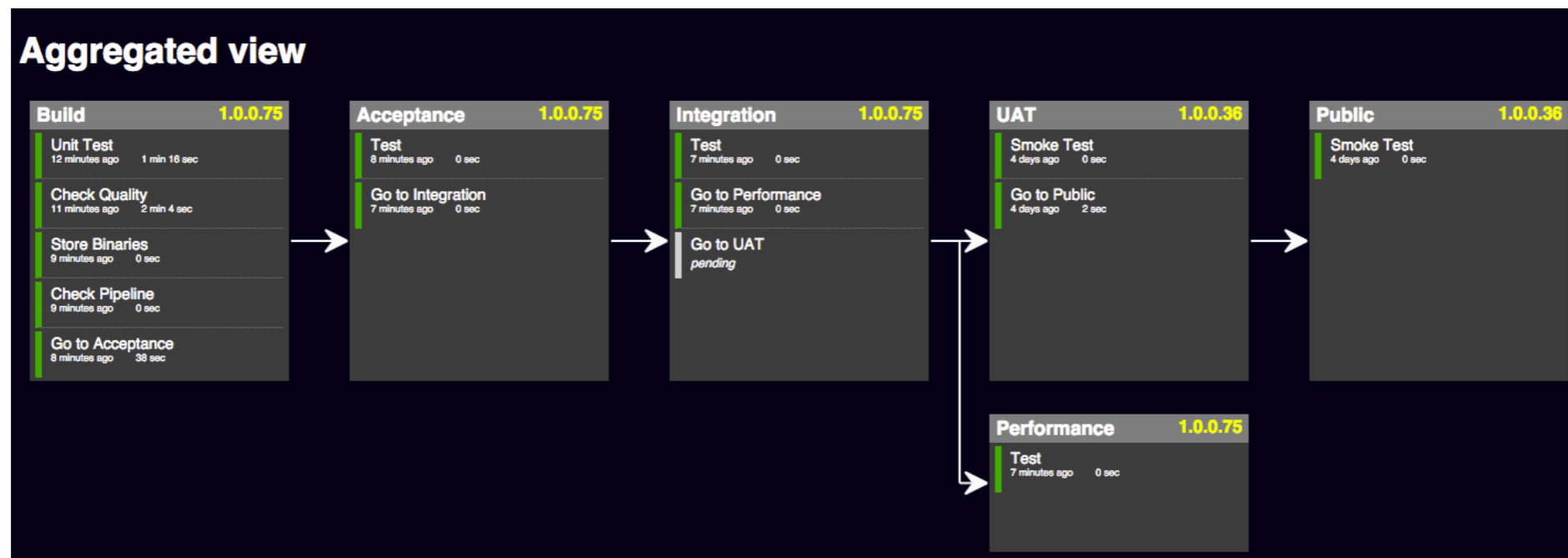
# Pipes, Stages, and Boxes



# Pipes can be short ...



or long ...





Create and converge machines  
with Chef in **local mode**  
(i.e., Chef Metal)

```
23 def create_stages
24   descriptor = ClusterDescriptor.new(:ready)
25   descriptor_file_name = descriptor.create_for_stages
26
27   project_root = File.join(File.dirname(File.dirname(File.expand_path(__FILE__))))
28   pipeline_path = File.join(project_root)
29   metal_command = "cd #{pipeline_path} && chef-client -z #{descriptor_file_name}"
30   status = self.system_execute(metal_command)
31   status
32 end
```

ChefMetalClusterMaker.rb

-z

# Running is quick and painless

```
[10-18-2014 9:51] roymiller@darkcastle: ~/Workspaces/pipefitter on metal * [9:51:36] L:1 N:4
± bundle exec bin/pipefitter generate pipe sample

-----

[Pipefitter] 09:52:12 -> Started at 2014/10/18 09:52:12
[Pipefitter] 09:52:12 -> Defining stages
[Pipefitter] 09:52:12 -> All stages defined: build, uat, public
[Pipefitter] 09:52:12 -> Create stages
Starting Chef Client, version 11.16.0
resolving cookbooks for run list: []
Synchronizing Cookbooks:
Compiling Cookbooks...
[2014-10-18T09:52:21-04:00] WARN: Node darkcastle.local has an empty run list.
Converging 1 resources
Recipe: @recipe_files::/Users/roymiller/Workspaces/pipefitter/cluster_create.rb
 * machine_batch[default] action ready
   - creating machine sample-build-ci-web-app-db on fog:AWS:298725748436:us-east-1
     - flavor_id: "m3.medium"
     - key_name: "pipeline"
   - creating machines sample-uat-web-app-db, sample-public-web-app, sample-public-db on fog:AWS:
:us-east-1
     - flavor_id: "t2.small"
     - key_name: "pipeline"
     - groups: ["pipeline"]
     - groups: ["pipeline"]
     - image_id: "ami-80bc6ee8"
     - image_id: "ami-4aa27022"

It's ready to use, once you copy some files and configure your app.
Pipefitter saved you some work by creating these Capistrano stage files:

 * output/build.rb
 * output/public.rb
 * output/uat.rb

Here's what you need to do:

 * Copy those files to the config/deploy dir inside your app
 * Copy the Pipeline file to your app root (if you haven't already)
 * Set build 'host' in config->database.yml to: ip-172-31-29-195.ec2.internal
 * Set uat 'host' in config->database.yml to: ip-172-31-29-185.ec2.internal
 * Set public 'host' in config->database.yml to: ip-172-31-29-184.ec2.internal
 * Set your existing GitHub webhook to: http://jenkins:dvl_123@54.172.116.2:8080/github-webhook/

[Pipefitter] 10:01:37 -> Finished at 2014/10/18 10:01:37
[Pipefitter] 10:01:37 -> Total runtime was 9 minutes and 24 seconds
```

The **tool**  
orchestrates  
pipe creation

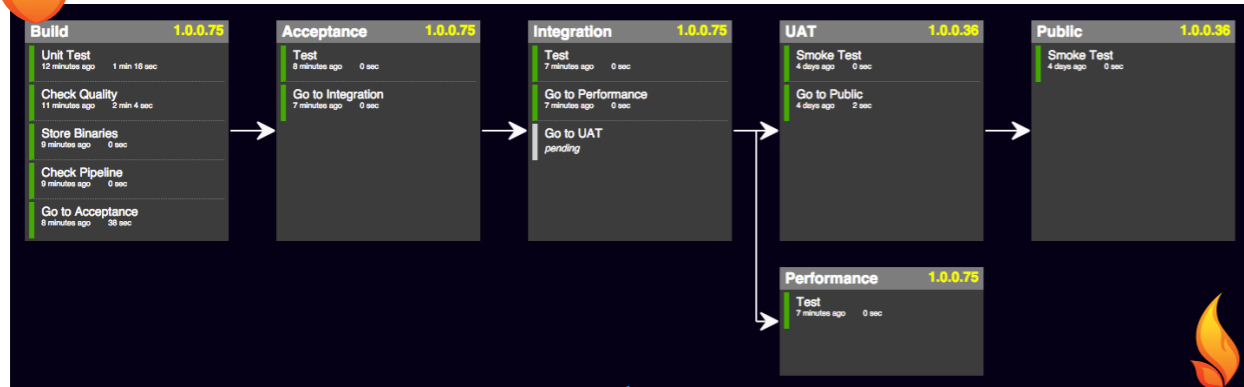


Chef Metal  
**cooks**

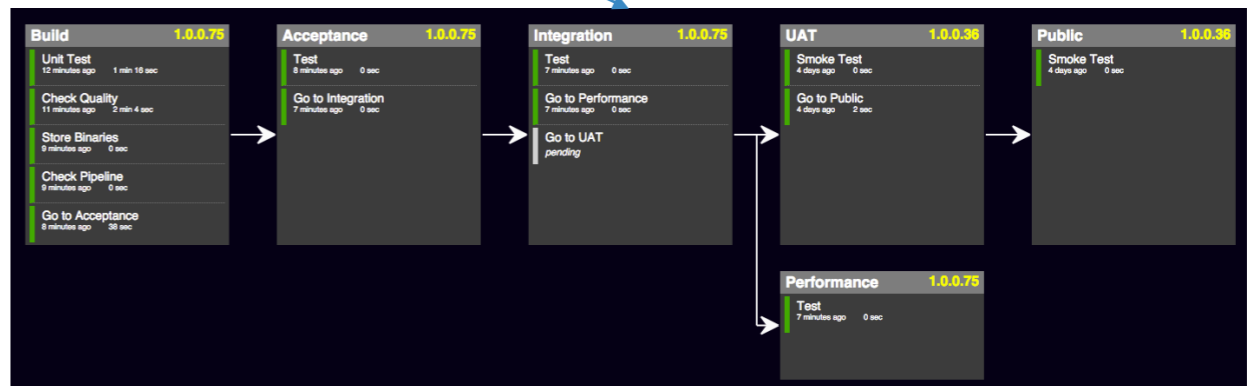
You **see results**  
**and TODOs**  
when it's done  
**< 10 min**

# Phoenix infrastructure is real

Martin Fowler coined the term here: <http://martinfowler.com/bliki/PhoenixServer.html>



All **automated**  
All **“in code”**  
Takes only **minutes**



**An example ...**